

Disney

FROZEN

The Official Magazine

ARTS & CRAFTS

Make a Canteen
Carrier

COMIC STORY

The Shed

EXPLORE
NATURE WITH
Disney
FROZEN II
ACTIVITIES!*Connected
by Nature*

Disney FROZEN

The Official Magazine



What a fantastic day! Anna and Olaf took a boat ride, and now they're on their way home, still excited by their afternoon spent in nature. In this issue of **Frozen, the Official Magazine**, Elsa, Anna, Kristoff, and Olaf are busy taking long walks, exploring the woods, and paddling their canoes on the lake. Join them on their exciting trips and get to know new places brimming with things to discover.

Plenty of games, a great arts and crafts idea, and tons of fun are all in store for you.

WELCOME 2

Meet your friends and play with them to discover the theme of this issue.

READ 4 20

Follow and experience a new exciting adventure with Anna and her friends!

DESIGN 10 12 14 30

Use your imagination to draw and color scenes and pictures of your favorite characters.

PLAY 15 18 26 28

Get focused and test your skills with fun activities and quizzes featuring your friends from Frozen 2.

CRAFT 19

Discover an original idea for creating a piece of easy-to-make Frozen 2-inspired art.

On a Trip!

Tag along with Elsa, Anna, and Olaf on a trip in the woods by playing a fun board game!

Trees Galore!

Join Elsa, Anna, and Olaf on a trip through the woods. Elsa, Anna, and Olaf are going to explore different types of trees, flowers, and more. They will be playing a fun board game to see who can find the most trees in the woods.





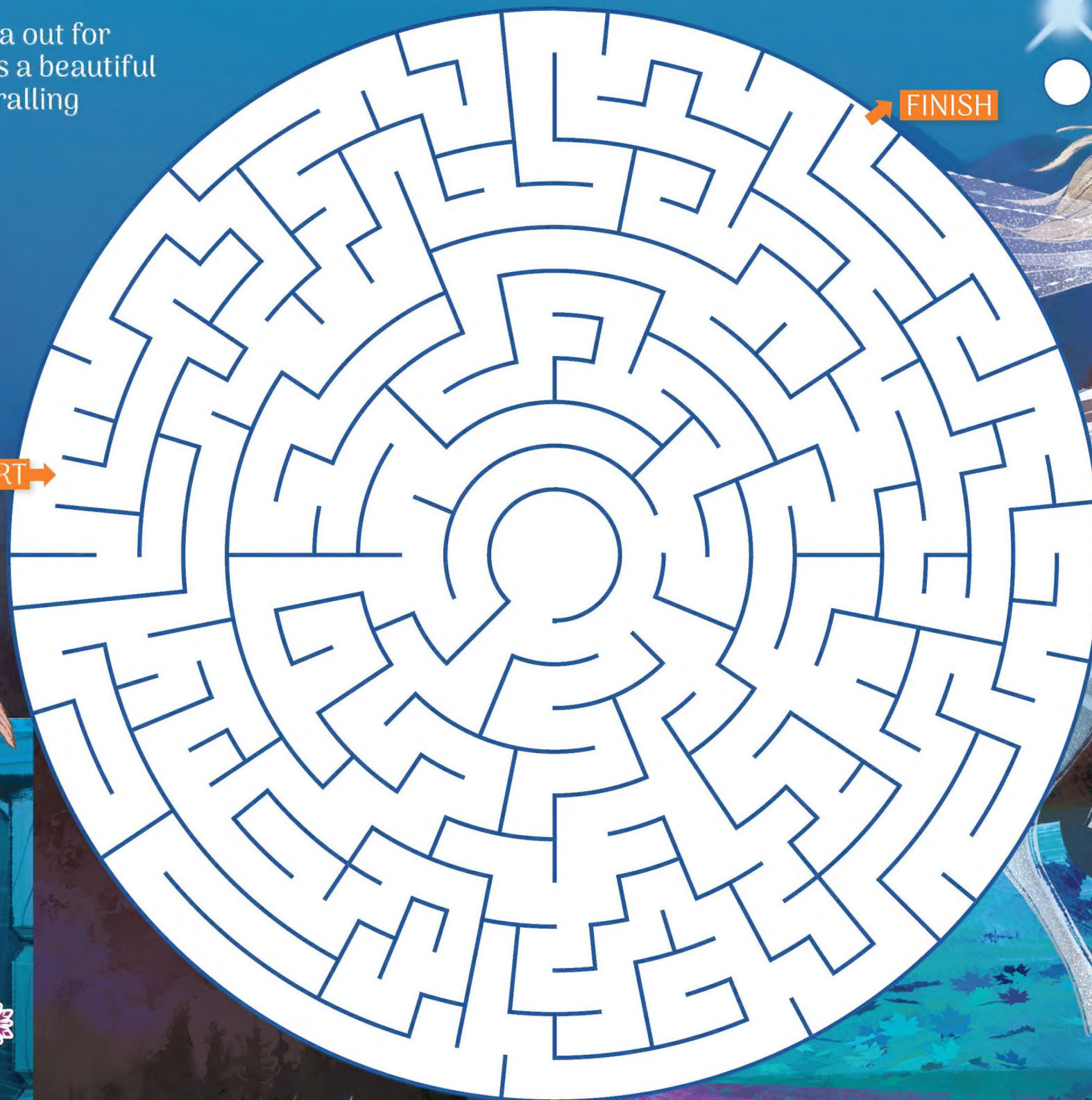
WELCOME

Starry Night

Look who's back! Elsa wants to take Anna out for some stargazing. The sky is clear and it's a beautiful night to enjoy one of nature's most enthralling spectacles together.



START →

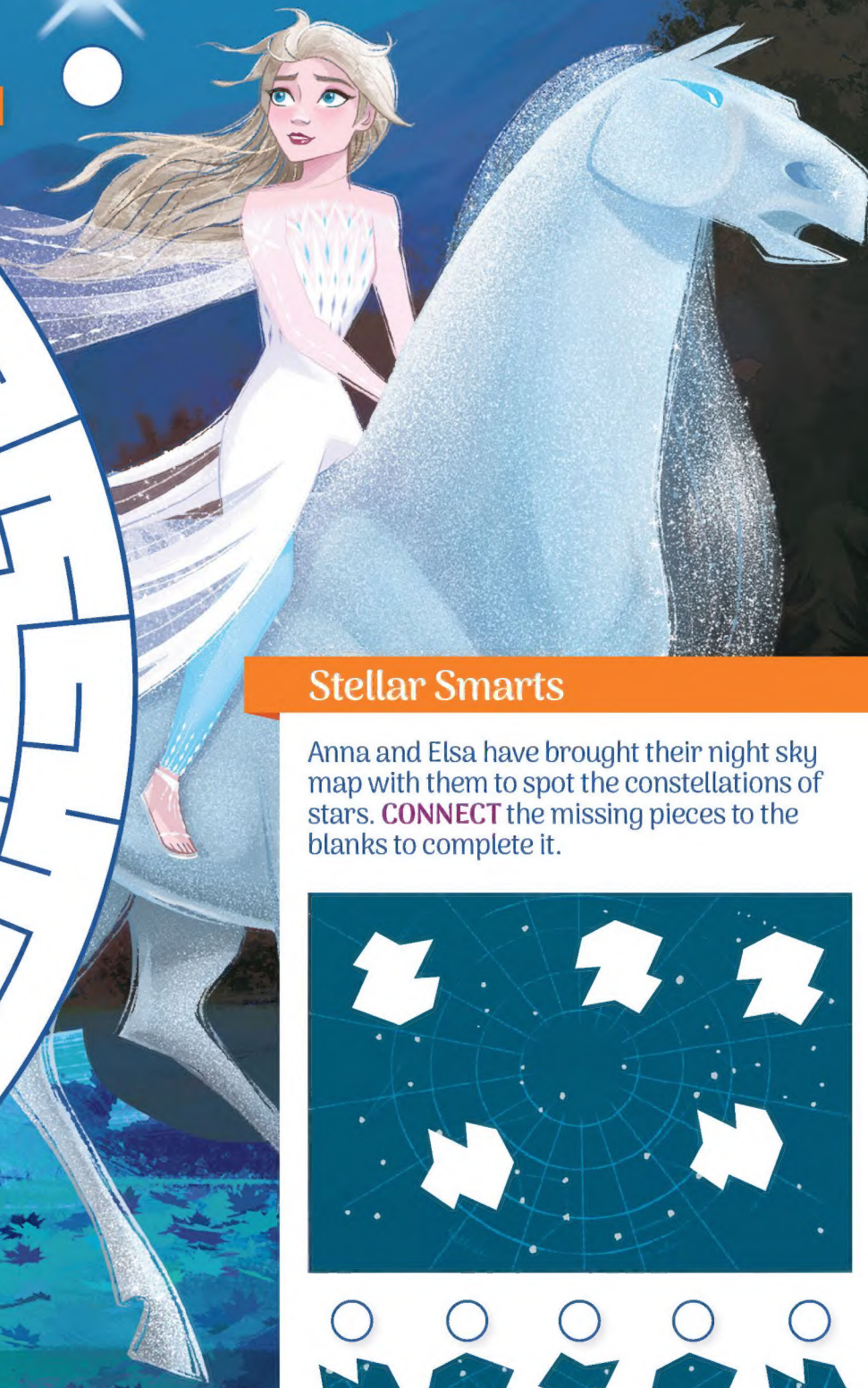


→ FINISH

Twinkling Lights

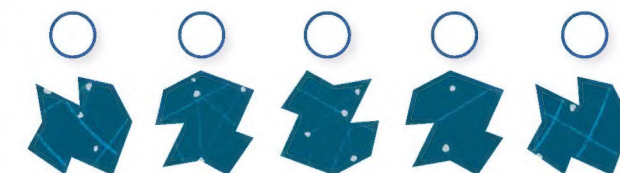
The night sky is chock-full of tiny dots of light. **ARRANGE** these stars from the smallest to the biggest.

1



Stellar Smarts

Anna and Elsa have brought their night sky map with them to spot the constellations of stars. **CONNECT** the missing pieces to the blanks to complete it.



The Sisters Reunite

Anna hears Elsa coming. She looks over the balcony and sees her astride the Water Nokk. Help Anna **FIND** the path that leads to her sister so they can watch the stars together.

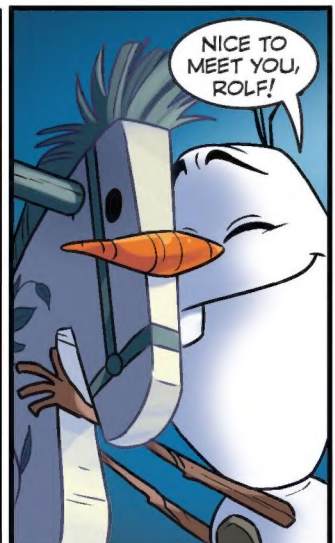
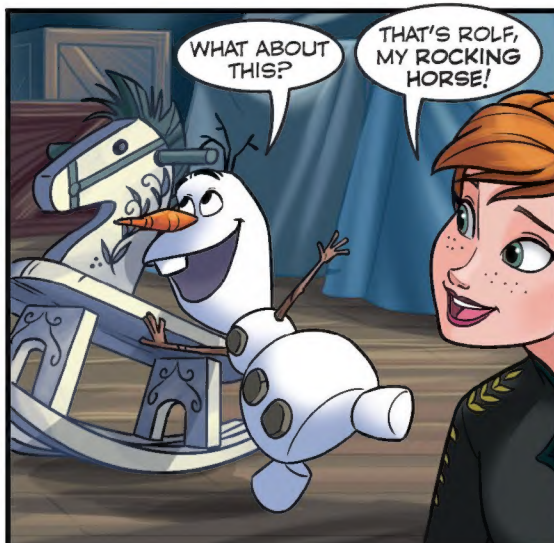
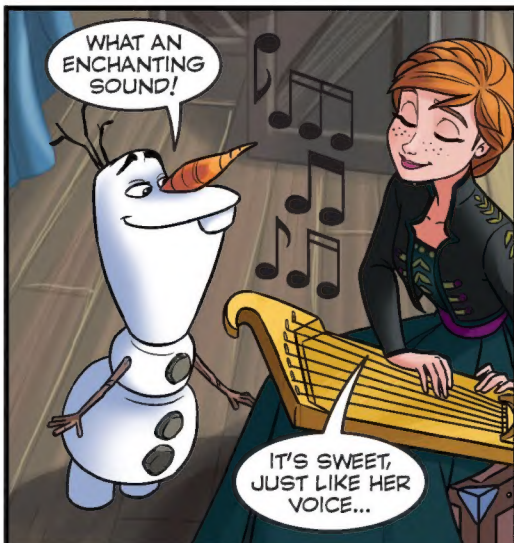
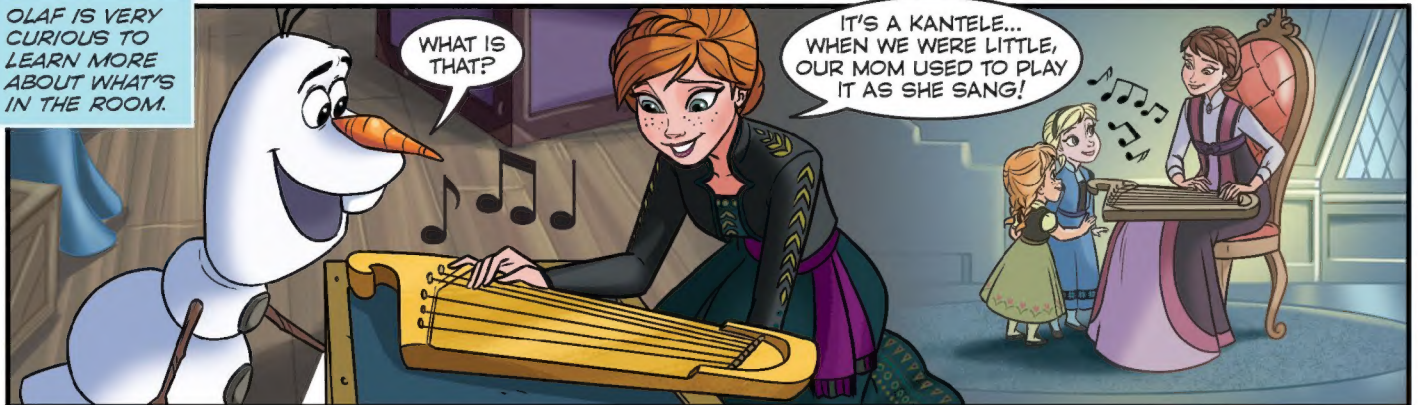
The Shed

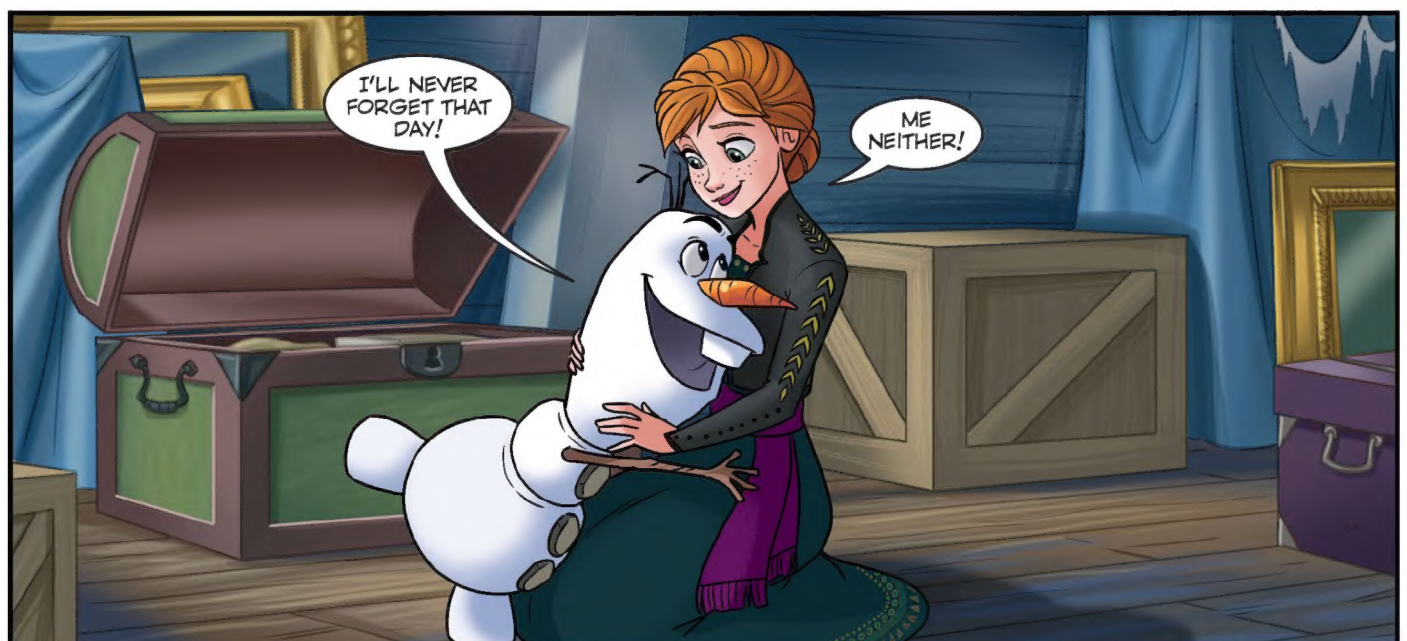
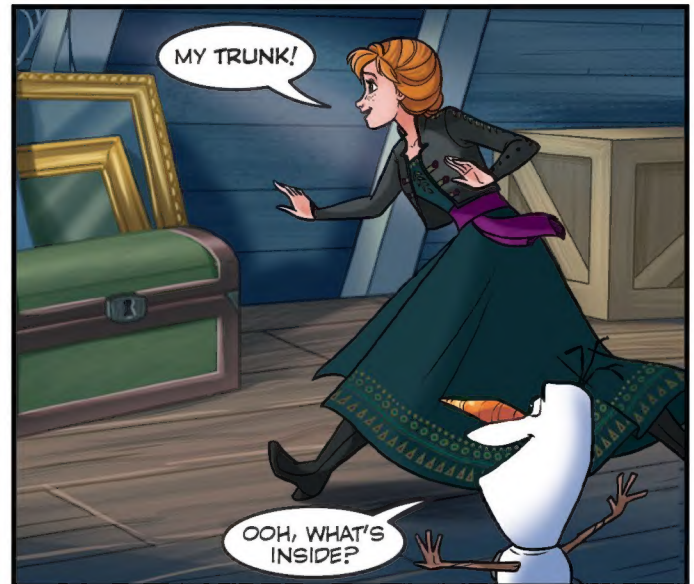
Part 1

TODAY, QUEEN ANNA AND OLAF VISIT THE ATTIC...

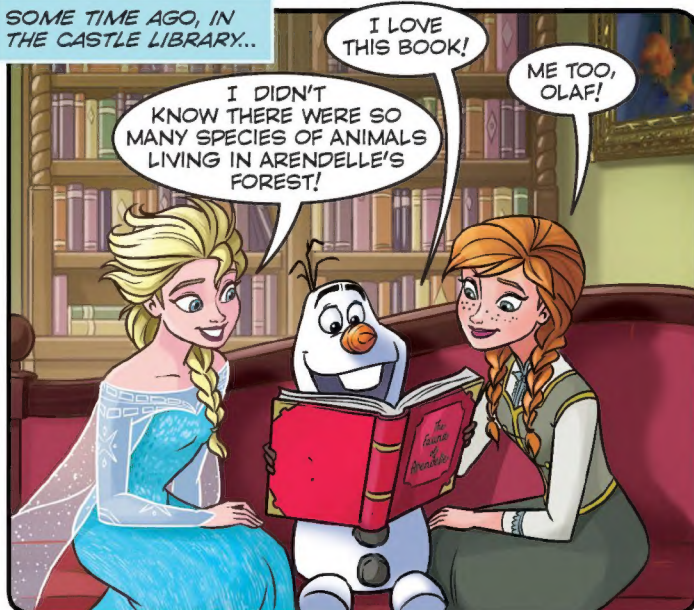


OLAF IS VERY CURIOUS TO LEARN MORE ABOUT WHAT'S IN THE ROOM.

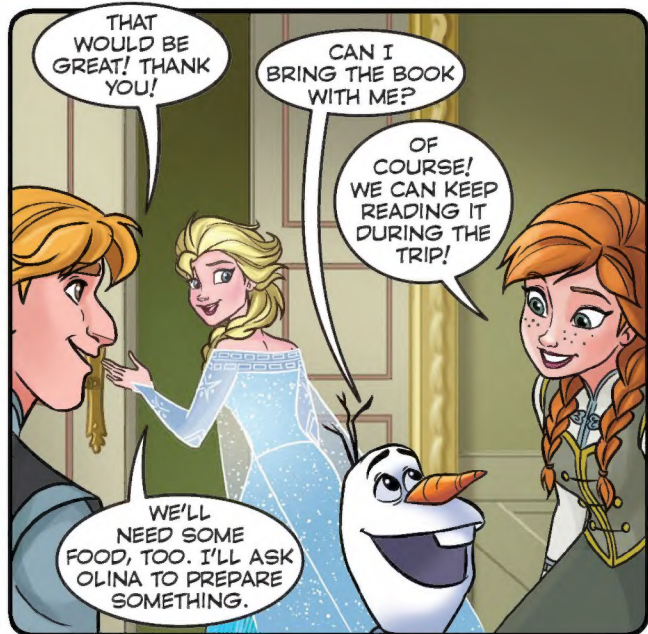
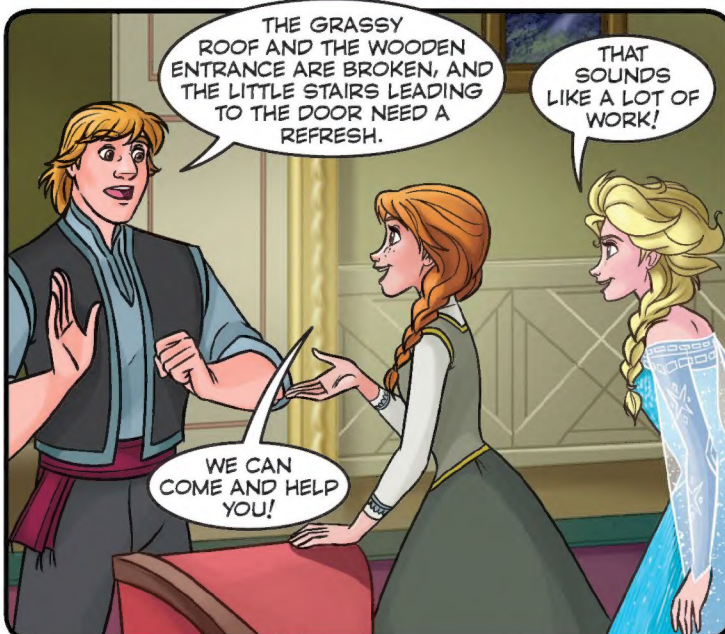
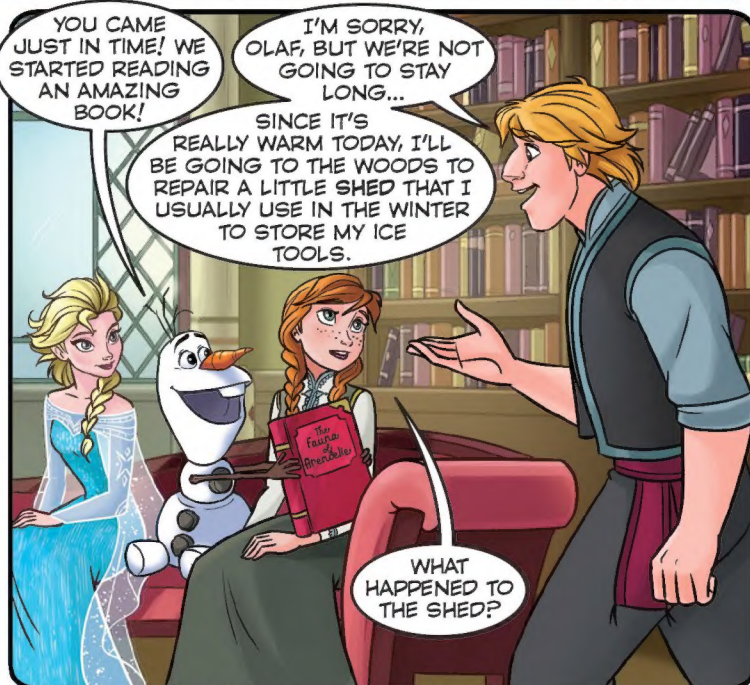




SOME TIME AGO, IN
THE CASTLE LIBRARY...



SUDDENLY...



SOON AFTER...



THE GROUP IS ON ITS WAY...



A COUPLE OF HOURS LATER, THEY REACH THE SHED...



KRISTOFF IS CUTTING SOME LOGS TO REPAIR THE STEPS...

"LIKE MANY MAMMALS, REINDEER DON'T SWEAT."

"PANT, PANT THAT'S GOOD FOR SVEN!"



... WHILE ANNA AND ELSA COLLECT MATERIAL FOR THE ROOF

THESE LEAVES ARE PERFECT TO FIX THE TOP!

AND THIS MOSS TO HOLD THEM IN PLACE.



BUT SOMEONE NEARBY IS SPYING ON THEM: A PAIR OF BEAVERS!

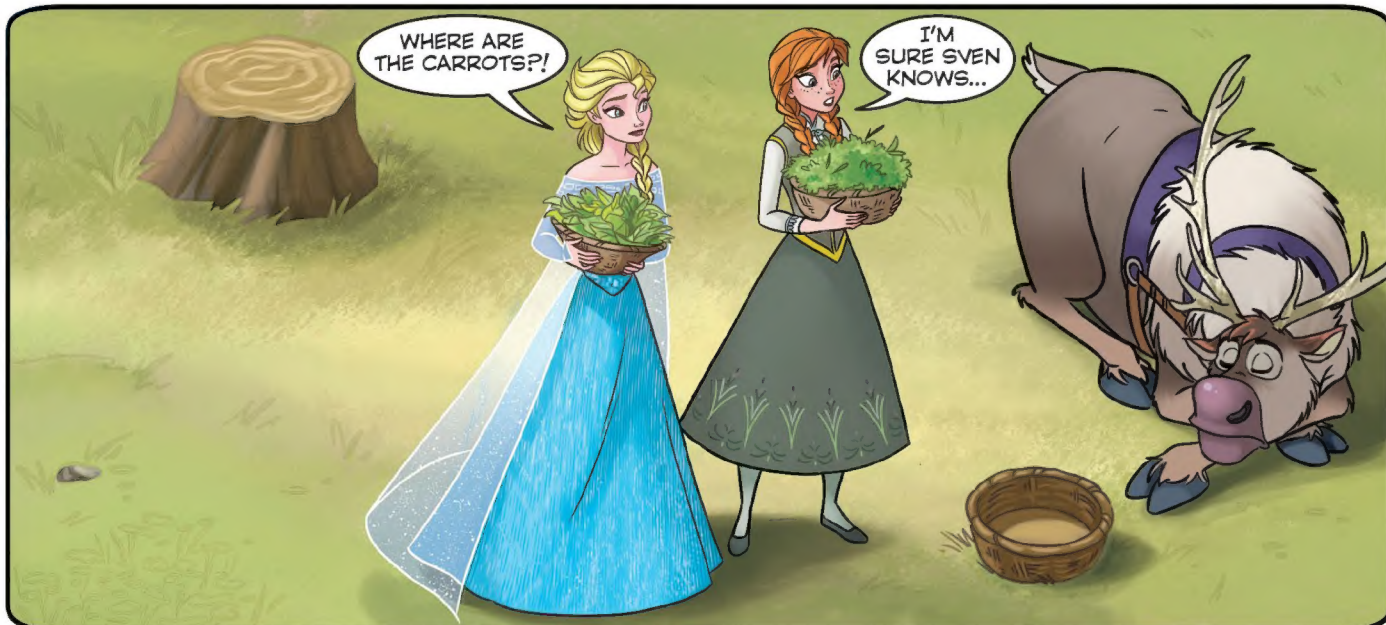


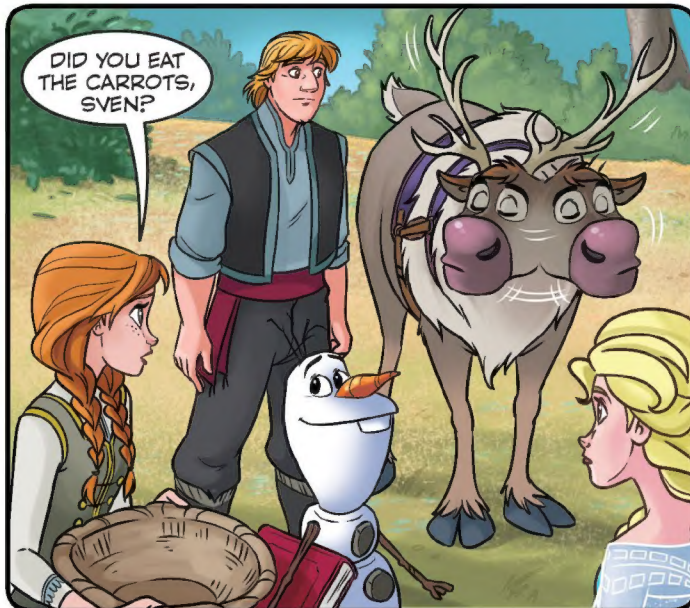
THE RODENTS SCAMPER TO THE SHED...



WHERE ARE THE CARROTS?!

I'M SURE SVEN KNOWS...



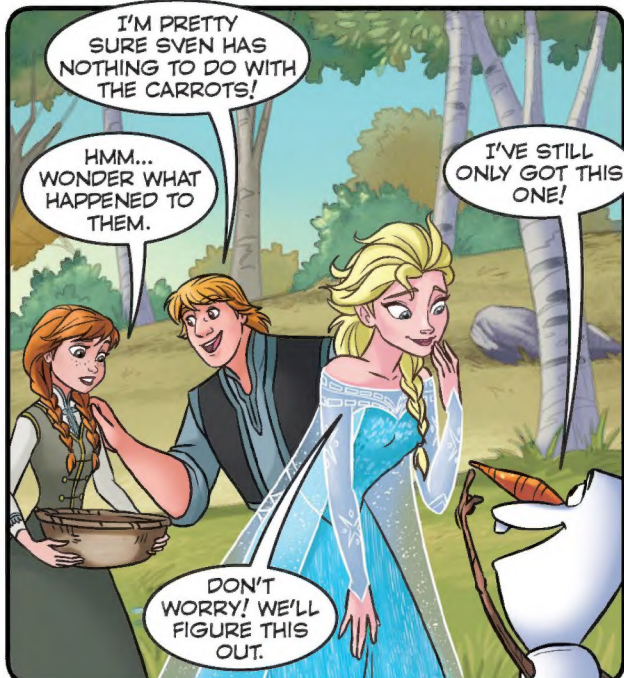


DID YOU EAT THE CARROTS, SVEN?

BUT THE REINDEER IS NOT THE THIEF!



YOU CAN TELL THE TRUTH, MY FRIEND! ANNA WON'T BE ANGRY!



I'M PRETTY SURE SVEN HAS NOTHING TO DO WITH THE CARROTS!

HMM... WONDER WHAT HAPPENED TO THEM.

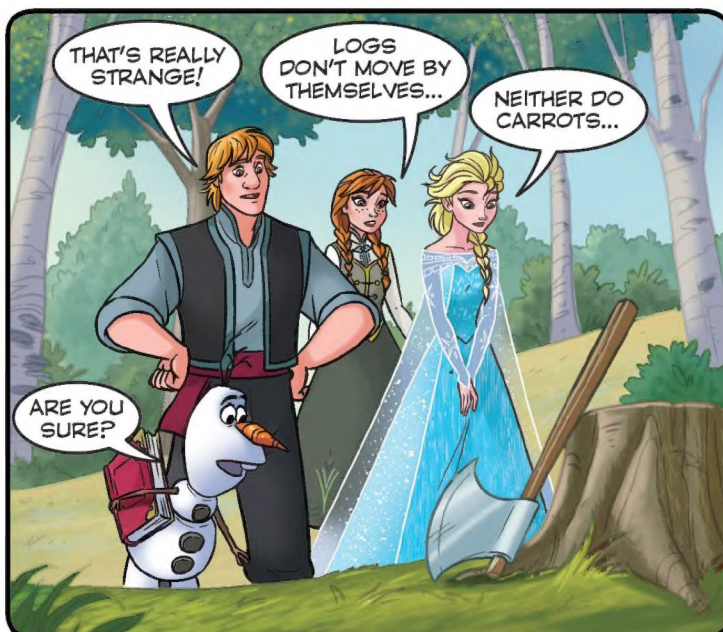
I'VE STILL ONLY GOT THIS ONE!

DON'T WORRY! WE'LL FIGURE THIS OUT.

BUT THE CARROTS ARE NOT THE ONLY THINGS THAT DISAPPEARED...



HUH?! WHERE ARE THE LOGS THAT I JUST CUT?

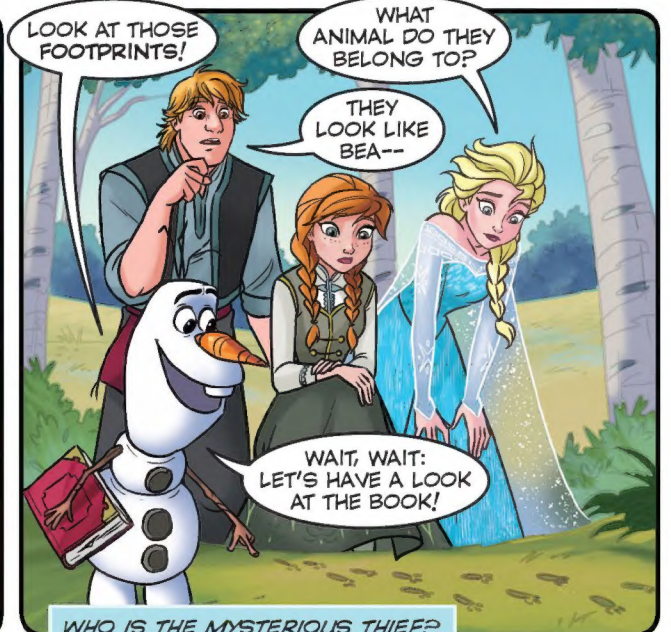


THAT'S REALLY STRANGE!

LOGS DON'T MOVE BY THEMSELVES...

NEITHER DO CARROTS...

ARE YOU SURE?



LOOK AT THOSE FOOTPRINTS!

WHAT ANIMAL DO THEY BELONG TO?

THEY LOOK LIKE BEA--

WAIT, WAIT: LET'S HAVE A LOOK AT THE BOOK!

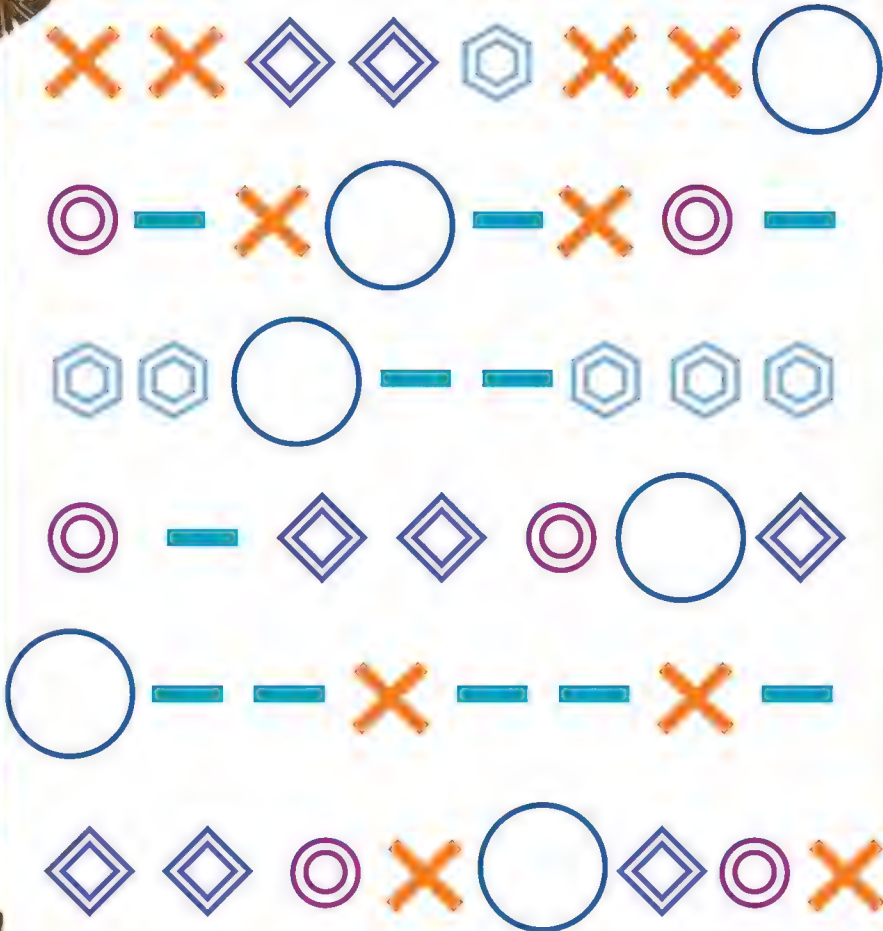
WHO IS THE MYSTERIOUS THIEF? GO TO PAGE 20 TO FIND OUT!

In the Woods

Kristoff is repairing a shed and needs some help. Tag along! It's the perfect occasion for a trip to the countryside with your friends!

Useful Tools

Kristoff's toolbox contains screwdrivers of every sort. Repairing a shed requires a complete set of tools. **FOLLOW** the sequences and **DRAW** the missing tips in the blanks.



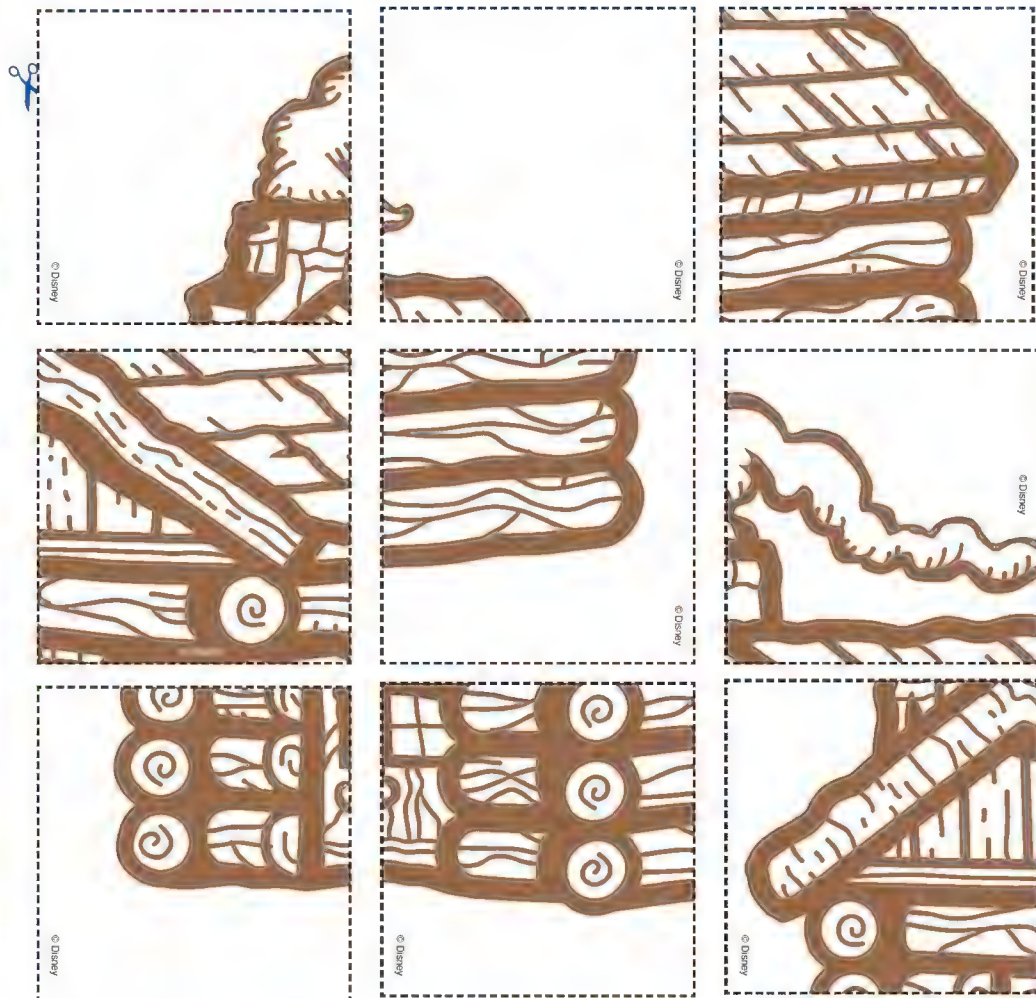
Mysterious Footprints

Around the shed there are some tiny footprints. Who do they belong to? Help Anna find out, and **COLOR** the right animal.



Good as New!

Thanks to Kristoff and some good old teamwork, this mission is almost accomplished. Help the friends finish the job! **CUT OUT** the pieces below, arrange them on a sheet of paper, and glue them on it. Then **COLOR** this beautifully restored shed.



A Trip to the Lake

Anna and Kristoff are all set to spend a day at the lake. The weather's lovely—the sun is shining—perfect for fun-filled hours of sports and races. Will you join them?

Fitness and Fun

Kristoff's the athletic type who loves outdoor sports. **CONNECT** the dots to see what he's brought to the lake for fun with Anna.



ANNA'S START

Ready, Set, Go!

Anna and Kristoff challenge each other to a canoe race. Slaloming around the flags requires skill and strength. Join the action by **TRACING** their paths to the finish.

Award Ceremony!

After all that paddling, here's a prize for the winner! **COLOR IN** this pretty ribbon, using the dots as a guide.



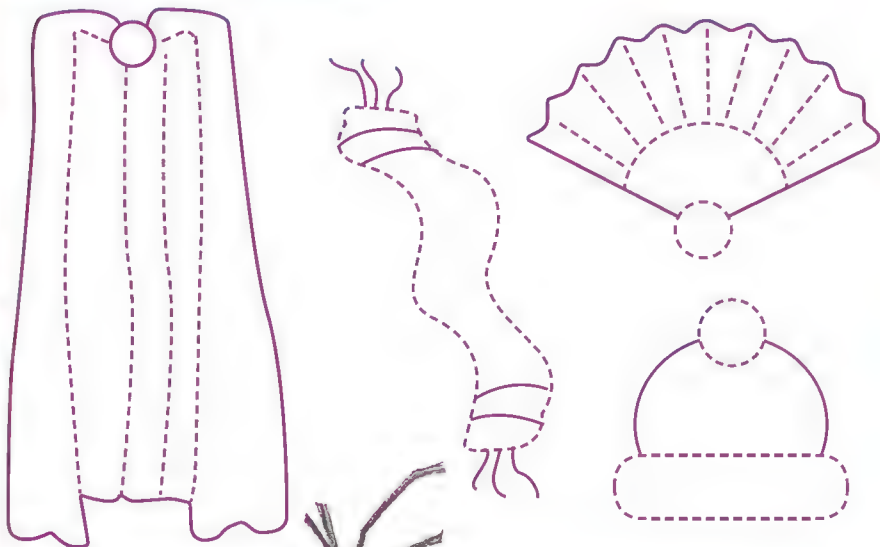


A Sudden Chill Wind

While Anna and Olaf are taking a walk, the wind kicks in unexpectedly. It happens often enough that you need the right attire to cope with abrupt changes in the weather...

What's Needed?

Olaf is thinking about what Anna needs to protect herself from the cold. **TRACE** and **COLOR** the things that keep a sudden burst of cold at bay.



Elsa's Icy Blast

The power of nature is incredible, especially when it combines with Elsa's magic powers. Relive this breathtaking *Frozen 2* scene with her!



A Frozen Wave

Elsa creates a wave of ice to protect Arendelle from flooding. **PUT** the segments below in the right order to reconstruct the image.



Disney FROZEN II

*Grace,
Beauty,
and
Power*



A Day Together

Olaf loves taking trips to the countryside with Anna. It is so fun to run free through the woods and fields and then have some rest in Anna's arms! See where they've gone today...



The Perfect Pumpkin

Olaf and Anna are looking for a pumpkin for tonight's soup. Follow them in the fields and **SPOT** the ten differences between these two scenes. **COLOR** one pumpkin for each difference found.



The Canteen Carrier

When you set out on a journey, always bring along a canteen full of water. To carry it with you, try making this holder.

You'll Need

- CANTEEN
- FOAM SHEET
- SAFETY SCISSORS
- HOLE PUNCH
- ORANGE STRING
- GLUE STICK



1

Pick a foam sheet of your favorite color, then **WRAP** your canteen in it and cut the foam to fit snugly.



2

Now **FOLD** the foam sheet in half and make five holes in the long sides, one on top of the other.



3

WRAP the foam around the canteen. **INSERT** the ends of a 30-cm piece of string into the two upper holes. Then **THREAD** them crosswise through the other eight holes and fasten with a bow.



4

Make two holes opposite each other near the top of the canteen, as shown, and thread a string through them. **CUT OUT** the badges from the inside back cover and glue them to the string.



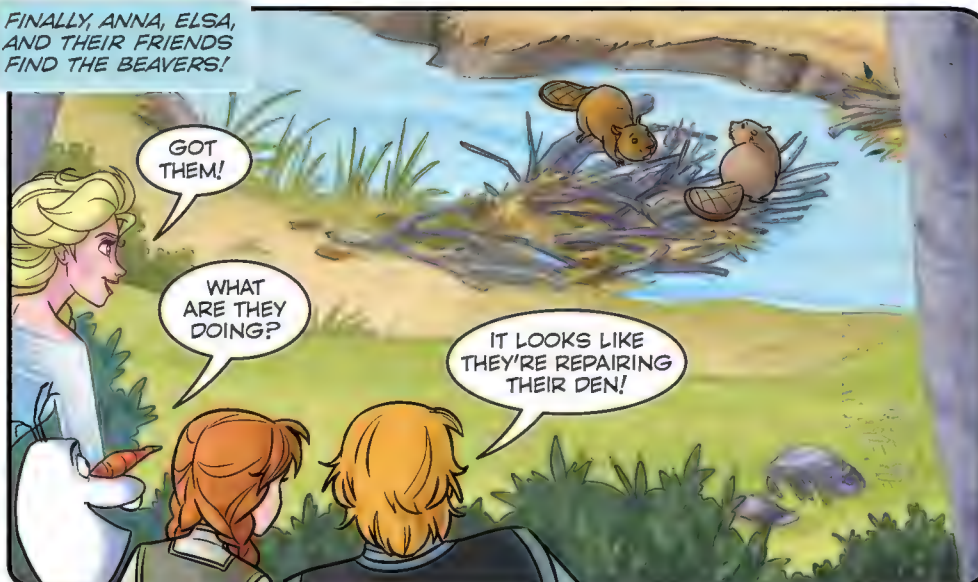
The Shed

Part 2

ANNA AND OLAF SEARCH THE BOOK FOR THE SOURCE OF THE MYSTERIOUS TRACKS...



FINALLY, ANNA, ELSA, AND THEIR FRIENDS FIND THE BEAVERS!

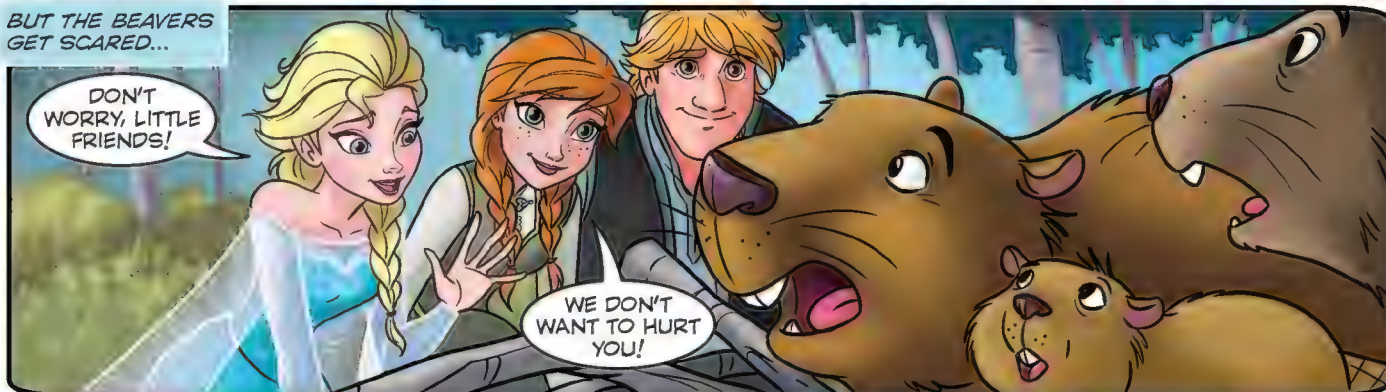




SUDDENLY...



BUT THE BEAVERS GET SCARED...



... AND RUN AWAY!



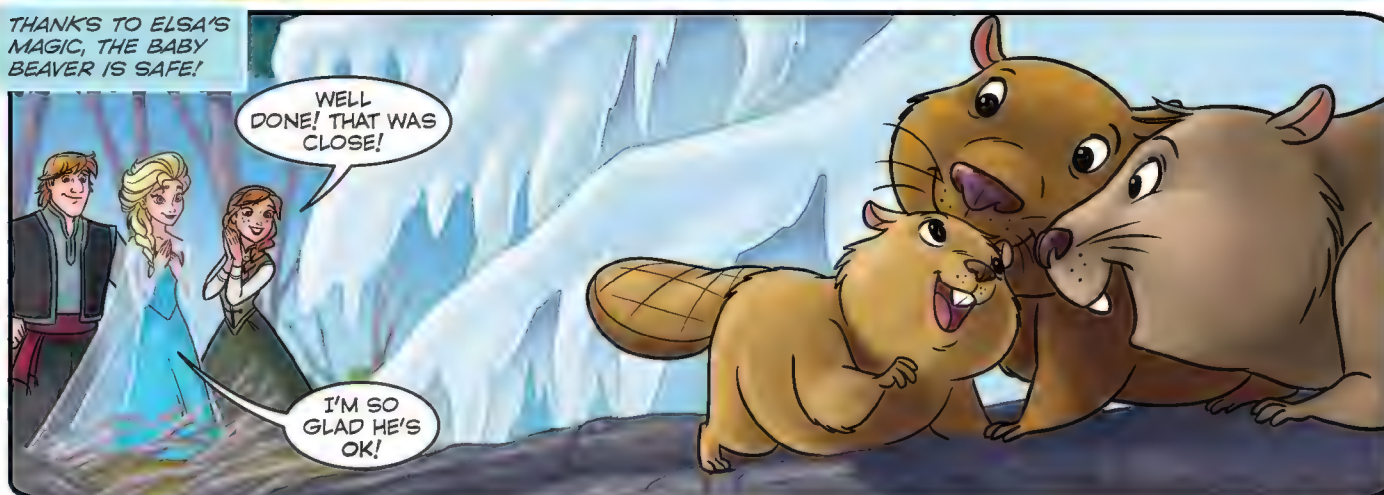
BUT AS THE ANIMALS
RUN AWAY, A FEW LOGS
ROLL OVER TOWARD
THE BABY BEAVER...



LUCKILY, ELSA INTERVENES JUST IN TIME!



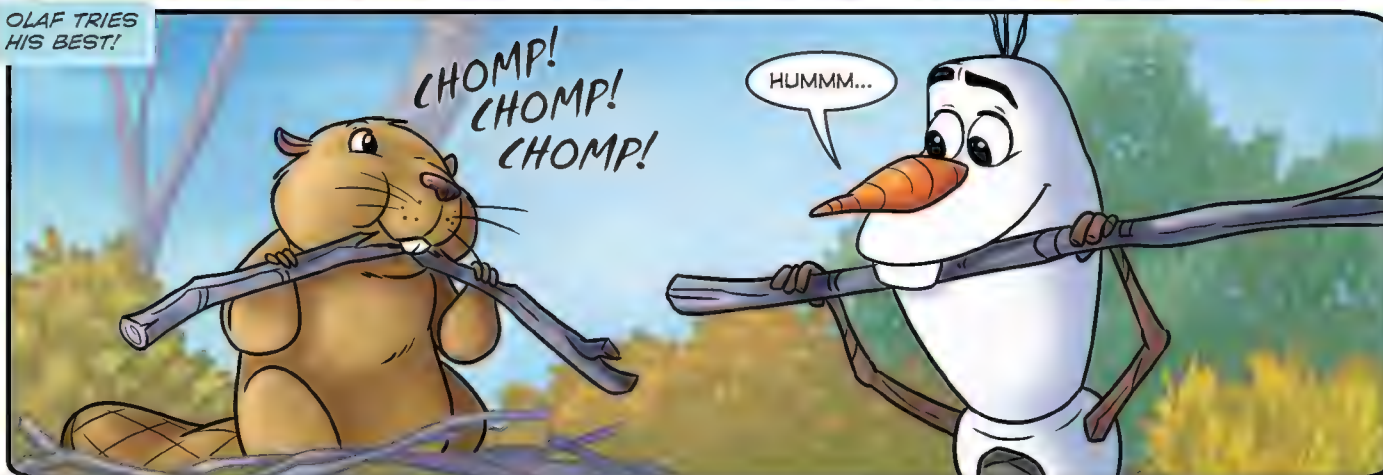
THANKS TO ELSA'S
MAGIC, THE BABY
BEAVER IS SAFE!



ANNA, ELSA, KRISTOFF, OLAF, AND SVEN HELP THE BEAVERS CUT DOWN SOME BRANCHES...

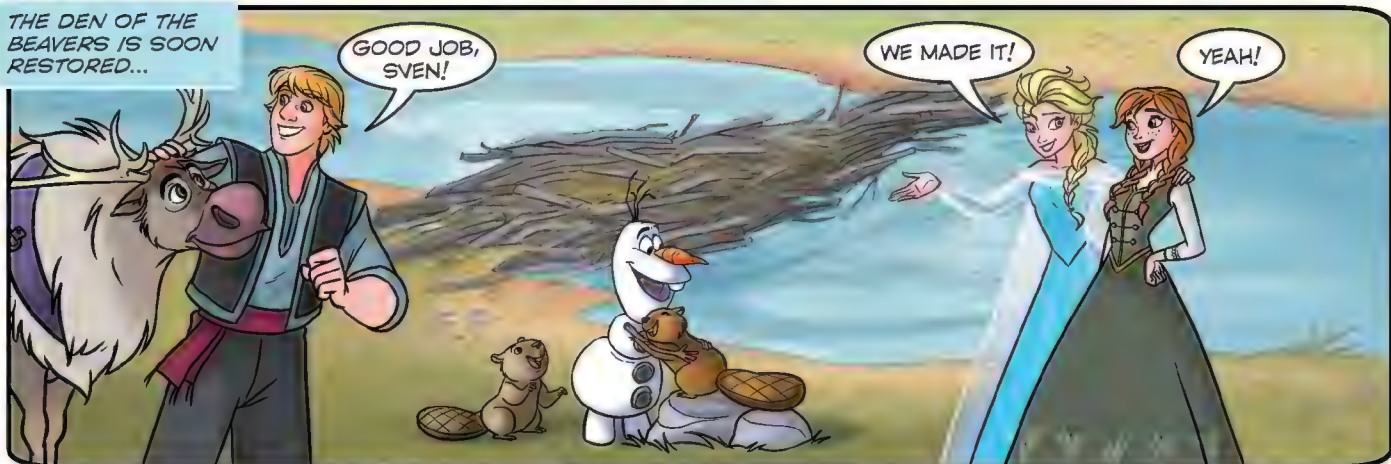


OLAF TRIES HIS BEST!





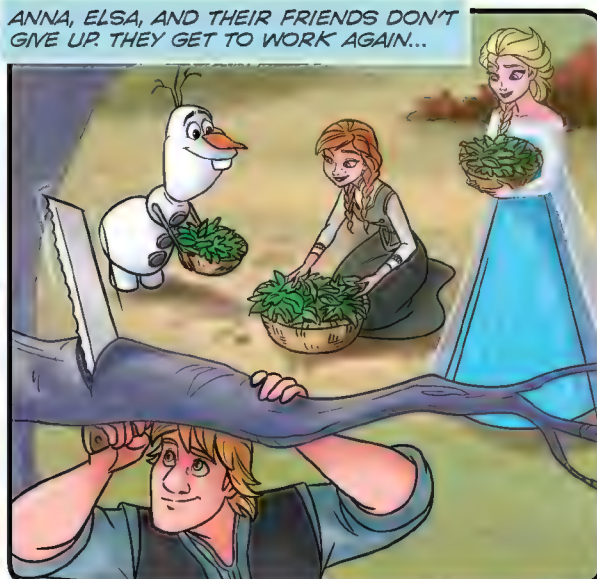
THE DEN OF THE BEAVERS IS SOON RESTORED...



BACK TO THE SHED...



ANNA, ELSA, AND THEIR FRIENDS DON'T GIVE UP. THEY GET TO WORK AGAIN...



WITH EXTRA HELP, THINGS ARE GOING FASTER...



FINALLY, THE SHED IS FULLY RESTORED!



Trees Galore!

Walking through the woods, Elsa, Anna, and Olaf learn to recognize different kinds of trees, whose leaves all have different colors, shapes, and sizes. Play this board game to learn a bit about a science called botany!



How to Play

A game for two players. **CUT OUT** the two tokens, the die, and the leaves from the inside back cover.

Each player is dealt five different leaves. Take turns rolling the die. When you land on a leaf space, place the corresponding leaf on its tree.

The first player to match up all of his or her leaves wins! When you land on special spaces, do the following:

-  **ADVANCE 1 SPACE!**
-  **GO BACK 1 SPACE!**



Every summer young Anna and Elsa went with their parents on a family trip to a small village in the forest just outside Arendelle. They spent unforgettable days filled with adventures!



The girls are anxious to reach their destination! **PUT** in order the scenes they see outside the window and **WRITE** the numbers in the blanks.



Spending a few weeks with Mom and Dad in the woods is an event young Anna and Elsa looked forward to all year round. **CONNECT** the blurry details to the blanks where they belong.



Toys from the year before would await young Anna and Elsa at the cottage. Take a look at them and **CHECK OFF** the only one that's not in the trunk.





A Rainy Day...

What happens when rain starts falling while you're taking a walk in the woods? Whether you decide to head back home or play in the rain, the fun is guaranteed!

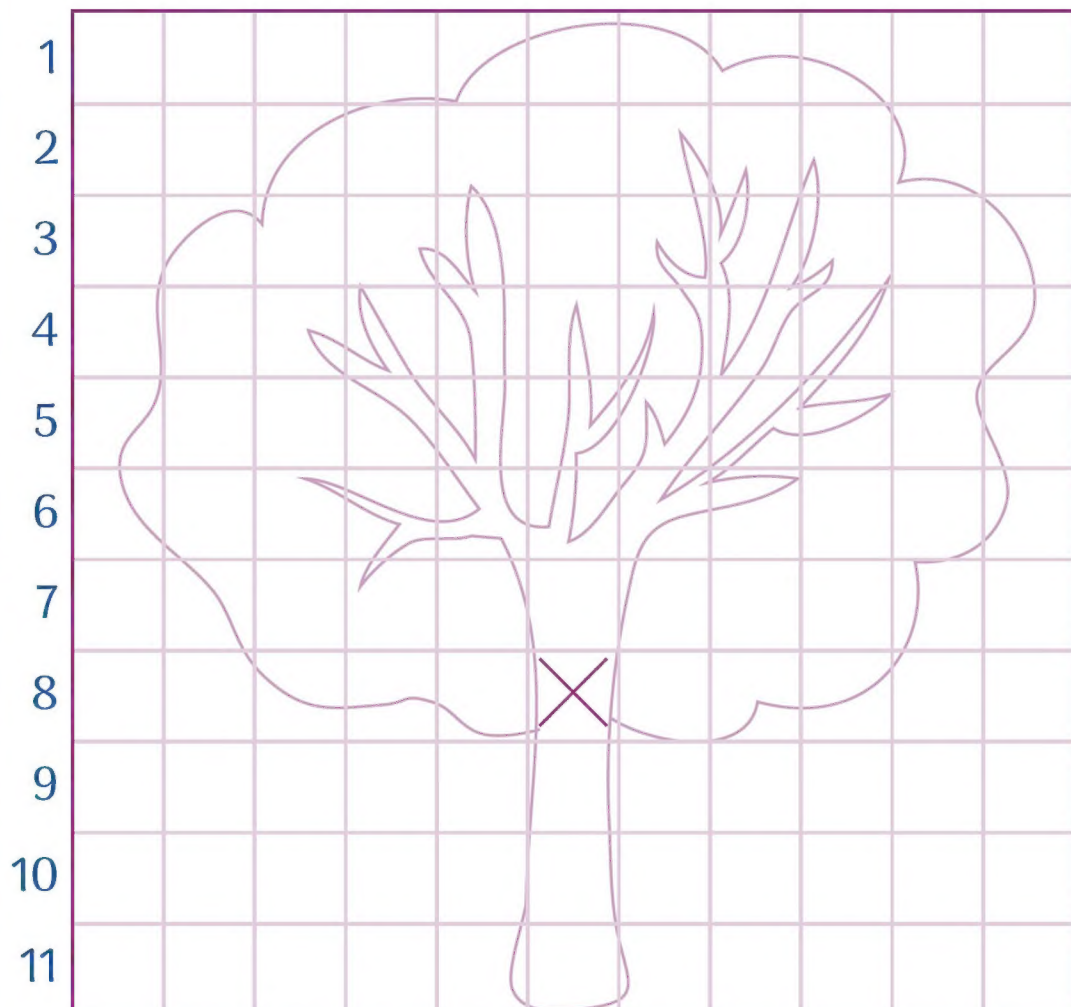
Cake Bakers

Young Elsa and Iduna would like to go home and bake a chocolate cake with wild strawberries and cream. You can lend a hand by **COLORING** it in. Yum!



Squirrel Rescue

Meanwhile, young Anna has spotted on a high branch a squirrel that needs her help to find the path back to its nest. Give her a boost up! Mark the places where she'll have to put her hands and feet: **FOLLOW** the coordinates, then **DRAW** a line to connect each hold.



A B C D E F G H I J K
8-F 7-F 6-G 5-H 4-H 3-G

Disney FROZEN

The Official Magazine

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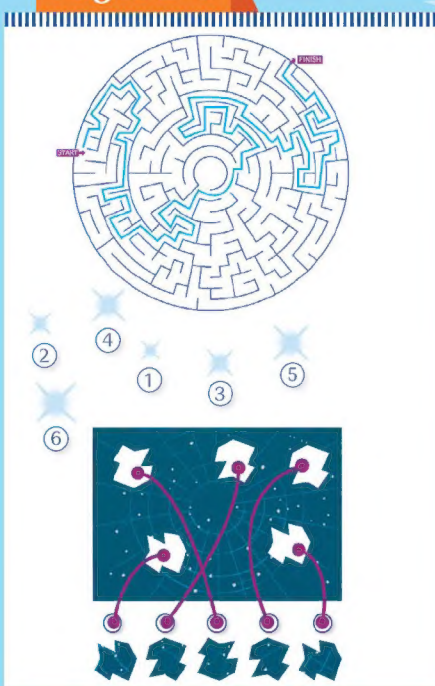
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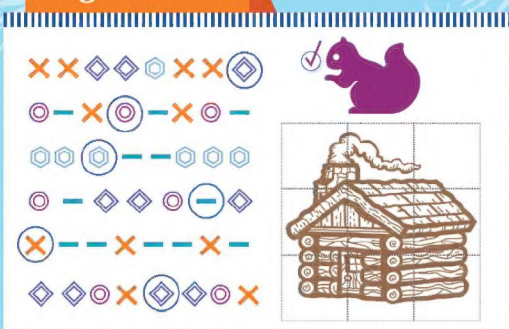


Solutions

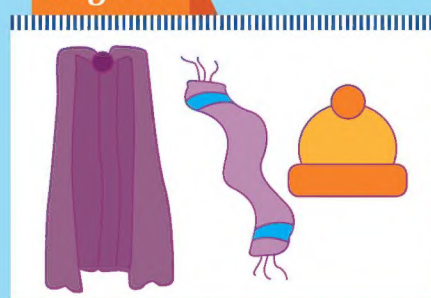
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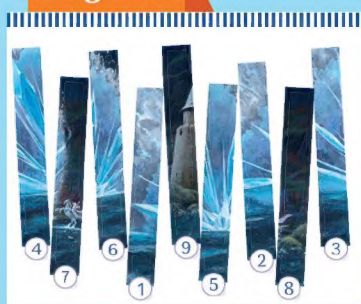
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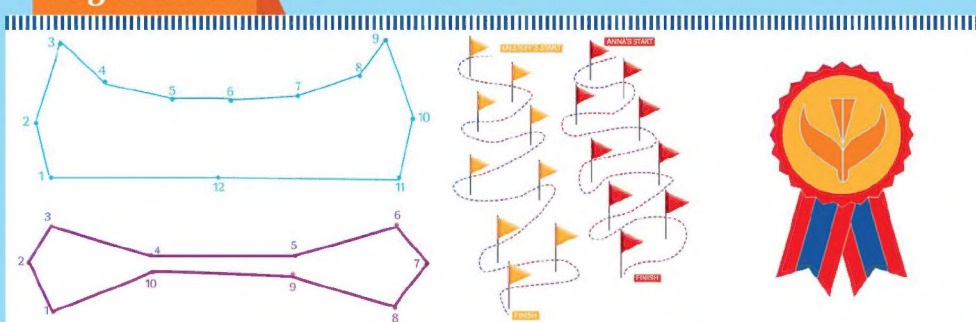
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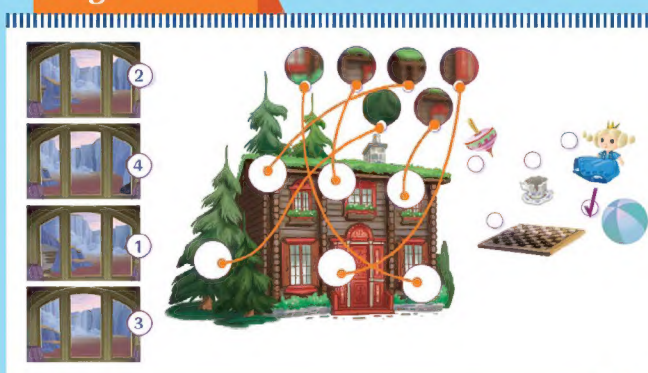
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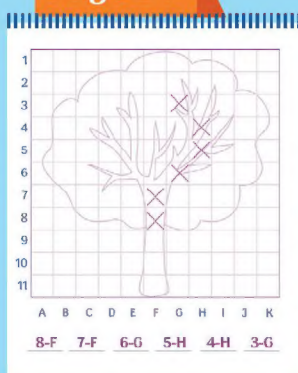
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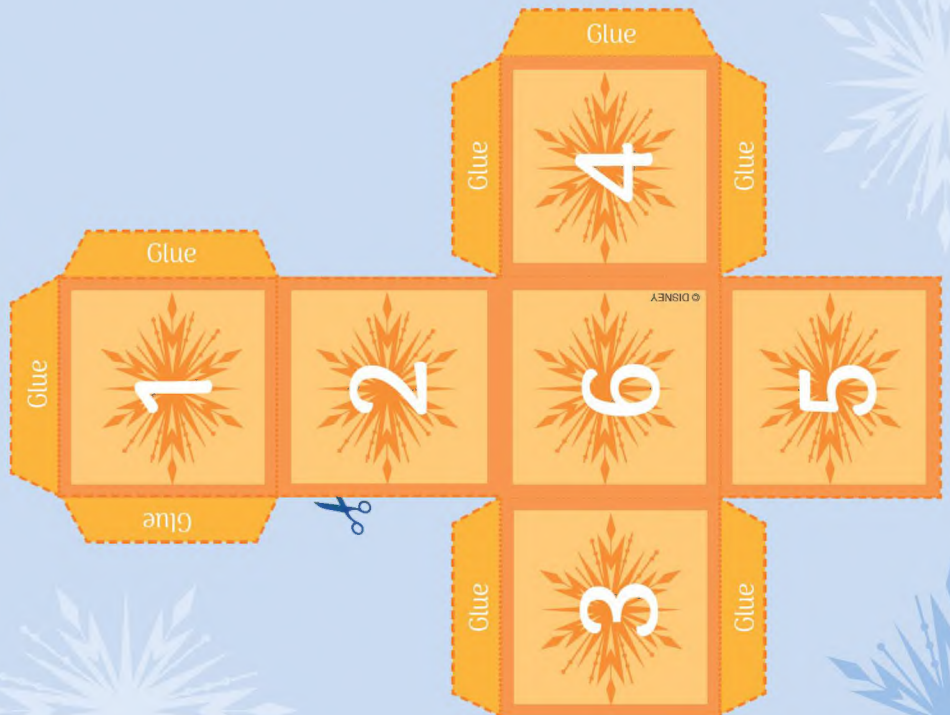
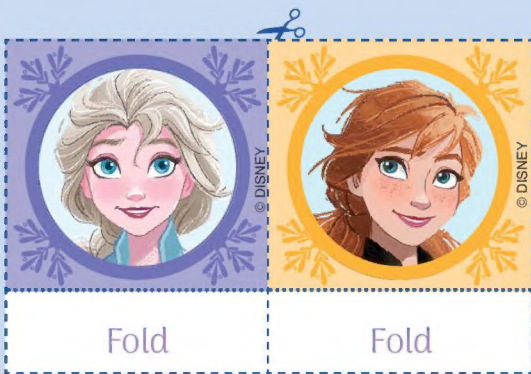
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Trees Galore!

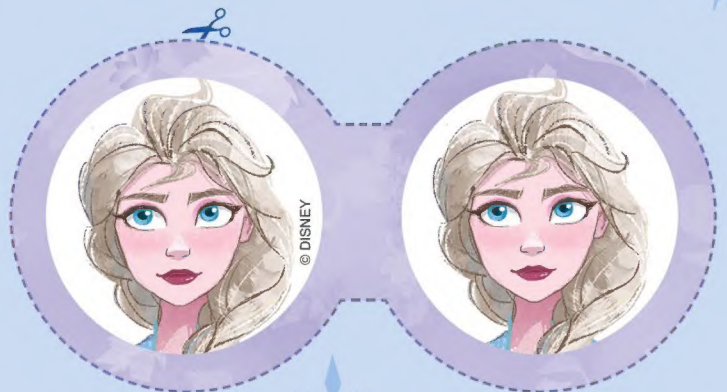
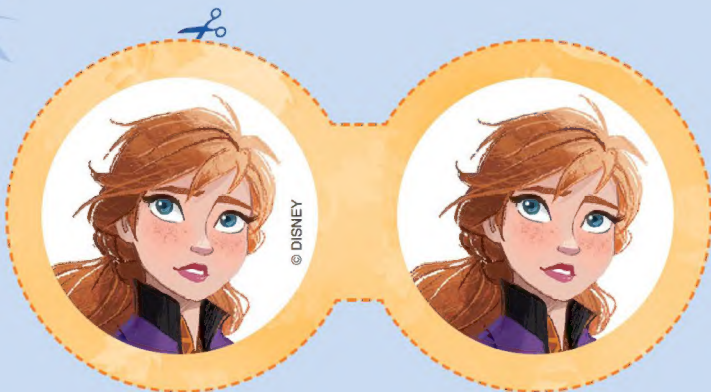
CUT OUT the leaves, the tokens, and the die to play the board game.



19

The Canteen Carrier

CUT OUT the badges and glue them to the canteen string.



GREEN GIANT



*Like It?
Buy It!*